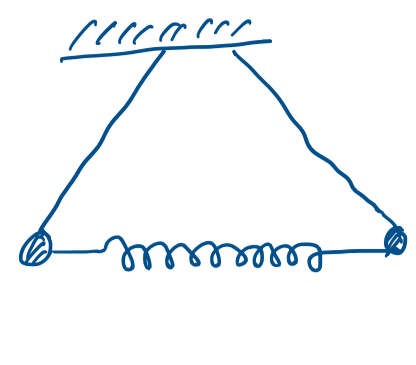


Coupled Oscillators - because the world is not one oscillator (mostly!)

↳ We use it to study interacting oscillators.
 We will deal with simple systems first.



lets talk about whats happening first.

N -interacting particles

$$\begin{cases} \ddot{x}_1 = f_1(x_1, x_2, \dots, x_N) \\ \ddot{x}_2 = f_2(x_1, x_2, \dots, x_N) \\ \vdots \\ \ddot{x}_N = f_N(x_1, x_2, \dots, x_N) \end{cases}$$

for small oscillations
 my force laws are linear.
 $(-kx_i)$

↳ I can then find

linear combinations of x_i 's

$$\begin{cases} u_1(x_1, \dots, x_N) \\ u_2(x_1, \dots, x_N) \\ \vdots \\ u_N(x_1, \dots, x_N) \end{cases} \text{ s.t. } \begin{cases} \ddot{u}_1 = -\omega_1^2 u_1 \\ \ddot{u}_2 = -\omega_2^2 u_2 \\ \vdots \\ \ddot{u}_N = -\omega_N^2 u_N \end{cases}$$

Set of N decoupled oscillators.
Normal Coordinates
 (this is what we find)

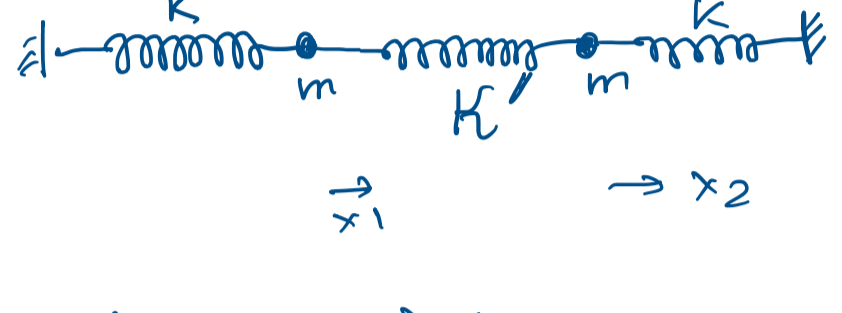
N d.o.f $\rightarrow N$ normal coordinates

So what are normal modes?

Special configurations of N particles s.t. each particles of this system oscillates at same frequency

There are N normal modes.

So lets look at some examples,



Assume $x_1 > x_2$

$$\begin{aligned} m \ddot{x}_1 &= -kx_1 - K(x_1 - x_2) = -(k+K)x_1 + Kx_2 \\ m \ddot{x}_2 &= -kx_2 + K(x_1 - x_2) = Kx_1 - (k+K)x_2 \end{aligned}$$

yay! linear eqs

$$\therefore \begin{bmatrix} \ddot{x}_1 \\ \ddot{x}_2 \end{bmatrix} = \begin{bmatrix} -(k+K)/m & K/m \\ K/m & -(k+K)/m \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\ddot{X} = -M X$$

Normal Modes \rightarrow Ansatz: $\rightarrow x_1(t) = A_1 e^{i(\omega t + \phi_1)} \cong \tilde{A}_1 e^{i\omega t}$
 $x_2(t) = A_2 e^{i(\omega t + \phi_2)} = \tilde{A}_2 e^{i\omega t}$
 \vdots
 $x_N(t) = A_N e^{i(\omega t + \phi_N)} = \tilde{A}_N e^{i\omega t}$

$$\begin{pmatrix} -\omega^2 x_1 \\ -\omega^2 x_2 \end{pmatrix} = -M \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$\Rightarrow -\omega^2 e^{i\omega t} \begin{pmatrix} \tilde{A}_1 \\ \tilde{A}_2 \end{pmatrix} = -M \begin{pmatrix} \tilde{A}_1 \\ \tilde{A}_2 \end{pmatrix} e^{i\omega t}$$

$$\Rightarrow M \begin{pmatrix} \tilde{A}_1 \\ \tilde{A}_2 \end{pmatrix} = \omega^2 \begin{pmatrix} \tilde{A}_1 \\ \tilde{A}_2 \end{pmatrix}$$

eigenvalues
 eigenvectors

For eigenvalues,

$$\det(M - \lambda I) = 0$$

$$\begin{vmatrix} \frac{k+K}{m} - \lambda & -K/m \\ -K/m & \frac{k+K}{m} - \lambda \end{vmatrix} = 0$$

$$\left(\frac{k+K}{m} - \lambda \right)^2 - \frac{K^2}{m^2} = 0$$

$$\Rightarrow \lambda = \omega^2 = \sqrt{\frac{k}{m}}, \sqrt{\frac{k+2K}{m}}$$

$$A_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

oscillating in phase

$$A_2 \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

oscillation out of phase

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = A_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} \cos(\omega_1 t + \phi_1)$$

(need two initial condns)

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = A_2 \begin{pmatrix} 1 \\ -1 \end{pmatrix} \cos(\omega_2 t + \phi_2)$$

(need two initial condns)

All motions are linear combinations of eigenmodes

$$\begin{pmatrix} x_1(t) \\ x_2(t) \end{pmatrix} = A_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} \cos(\omega_1 t + \phi_1) + A_2 \begin{pmatrix} 1 \\ -1 \end{pmatrix} \cos(\omega_2 t + \phi_2)$$

(eigenvectors span space)

$$\begin{aligned} \therefore x_1(t) &= A_1 \cos(\omega_1 t + \phi_1) + A_2 \cos(\omega_2 t + \phi_2) \\ x_2(t) &= A_1 \cos(\omega_1 t + \phi_1) - A_2 \cos(\omega_2 t + \phi_2) \end{aligned}$$

So what are my normal coordinates?

$$\begin{aligned} u_1 &= x_1 + x_2 = 2A_1 \cos(\omega_1 t + \phi_1) \\ u_2 &= x_1 - x_2 = 2A_2 \cos(\omega_2 t + \phi_2) \end{aligned}$$

get rid of ω_2

Not because $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$
 or $\begin{pmatrix} 1 \\ -1 \end{pmatrix}$

lets say

$$\omega_1 = \begin{pmatrix} 3 \\ 2 \end{pmatrix} A_1 ; \omega_2 = \begin{pmatrix} 1 \\ -5 \end{pmatrix} A_2$$

Normal coordinates?

$$\begin{aligned} x_1(t) &= 3A_1 \cos(\omega_1 t + \phi_1) + A_2 \cos(\omega_2 t + \phi_2) \\ x_2(t) &= 2A_1 \cos(\omega_1 t + \phi_1) - 5A_2 \cos(\omega_2 t + \phi_2) \end{aligned}$$

$$\begin{aligned} \therefore u_1(t) &= 5x_1 + x_2 \\ u_2(t) &= 2x_1 - 3x_2 \end{aligned}$$