

# Lecture 3

Wednesday, October 5, 2022 9:13 AM

So far we studied SHO, but when is life simpler.

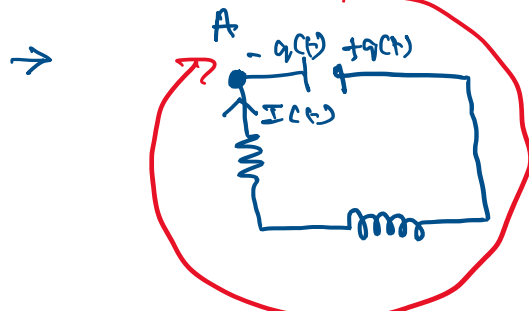
So we look at damped harmonic oscillator.

- ↳ we will basically add more layers of complexity as we go ahead
- ↳ solutions become more complex

We will build intuition as we go through this today.

## Simple RLC circuit

We will take any direction as positive



$$V_A + \frac{q}{C} - L \frac{dI}{dt} - IR = V_A$$

$$\Rightarrow L \frac{dI}{dt} - \frac{q}{C} + IR = 0$$

$$\Rightarrow L \frac{d(-dq/dt)}{dt} - q/C + IR = 0$$

$$\Rightarrow -L \frac{d^2q}{dt^2} - \frac{dq}{dt} R - q/C = 0$$

$$\Rightarrow \ddot{q} + \frac{R}{L} \dot{q} + \frac{q}{LC} = 0$$

Compare to  $\ddot{q} = -\left(\frac{1}{LC}\right)q - \left(\frac{R}{L}\right)\dot{q}$

↳ extra damping term (cancels velocity)

### Side Note

$$m\ddot{x} = -kx + F_{damp}(x)$$

↳ first order  $\dot{x} \ll 1$

$$\Rightarrow m\ddot{x} + b\dot{x} + kx = 0$$

$$\Rightarrow \ddot{x} + \gamma\dot{x} + \omega_0^2 x = 0$$

$$\left. \begin{aligned} \gamma &= R/L \\ \omega_0^2 &= 1/LC \end{aligned} \right\} \begin{aligned} \gamma &= b/m \\ \omega_0^2 &= k/m \end{aligned} \left. \begin{array}{l} \text{These are} \\ \text{viscous} \\ \text{damping} \\ \text{(Not friction)} \end{array} \right\}$$

We will solve this more generic equation

How to solve a differential equation like this?  $\ddot{z} + \gamma\dot{z} + \omega_0^2 z = 0 \quad \& \quad z(t) = \text{Re}(z(t))$  } Trigonometry is hard I am bad at it Exp is just powers which add

↳ Guess (Ansatz)

$$z(t) = C e^{\alpha t}$$

$$\therefore C \alpha^2 e^{\alpha t} + \gamma C \alpha e^{\alpha t} + \omega_0^2 C e^{\alpha t} = 0$$

$$\Rightarrow \alpha^2 + \gamma\alpha + \omega_0^2 = 0 \quad \leftarrow \text{Characteristic equation}$$

$$\alpha = \frac{-\gamma \pm \sqrt{\gamma^2 - 4\omega_0^2}}{2} \quad \left. \right\} \text{3 scenarios}$$

$$\therefore z(t) = C_1 e^{\alpha_1 t} + C_2 e^{\alpha_2 t}$$

↳ Two constants or two solutions

All that's fine, but how do I visualize it?

①  $\gamma < 2\omega_0$  — natural freq dominates

$$\alpha = -\frac{\gamma}{2} \pm i\omega_n$$

$$\text{where } \omega_n = \frac{1}{2} \sqrt{4\omega_0^2 - \gamma^2} = \omega_0 \sqrt{1 - \frac{\gamma^2}{4\omega_0^2}}$$

$$\therefore z(t) = C_1 e^{-\gamma/2 t} e^{i\omega_n t} + C_2 e^{-\gamma/2 t} e^{-i\omega_n t}$$

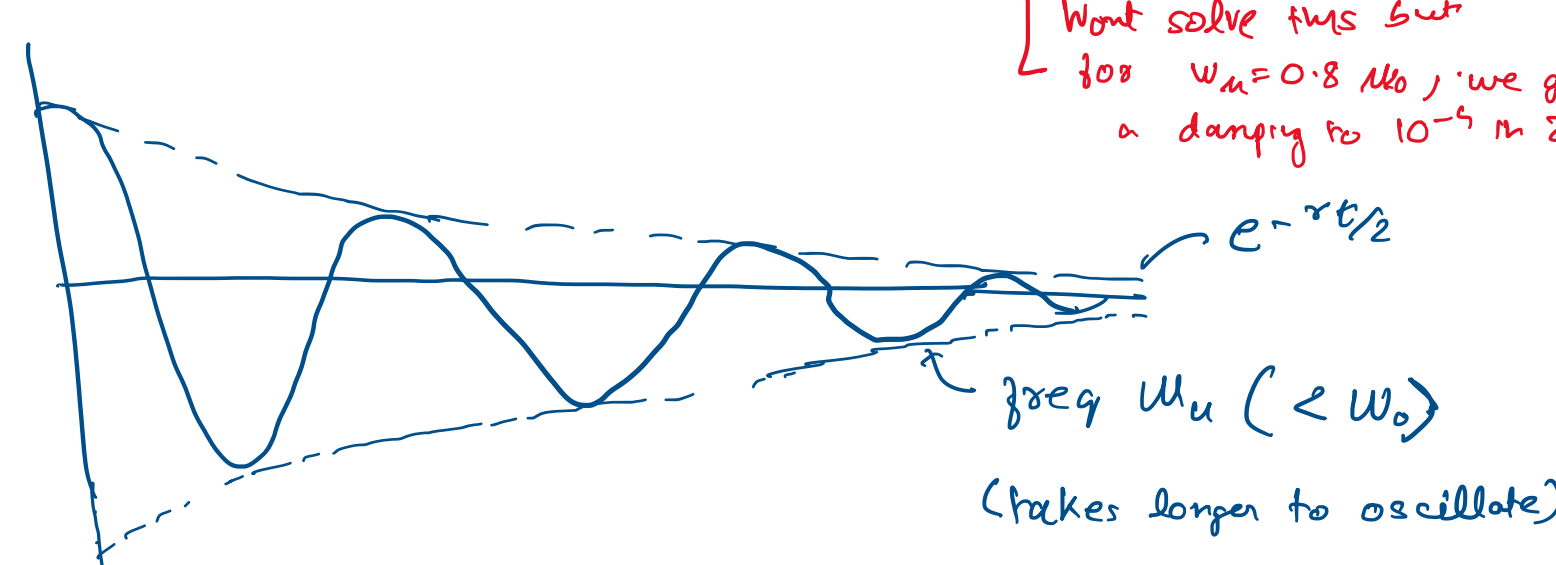
$$= e^{-\gamma/2 t} (C_1 e^{i\omega_n t} + C_2 e^{-i\omega_n t})$$

Does this remind you of something.

$$x(t) = 2e^{-\gamma/2 t} C \cos(\omega_n t + \phi)$$

$$= \tilde{A} e^{-\gamma/2 t} \cos(\omega_n t + \phi)$$

For imaginary part vanishing we need  $C_1 = C_2^* = C e^{i\phi}$

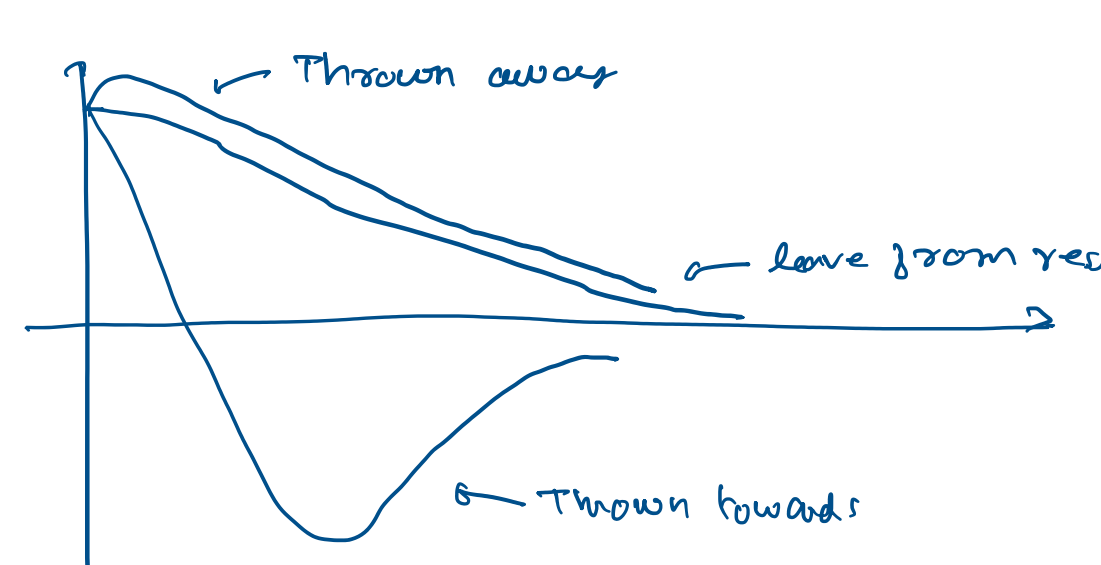


②  $\gamma > 2\omega_0$  — overdamping (sluggish) (no complex values  $\alpha$  is Re)

$$\alpha_{1,2} = \frac{\gamma}{2} \pm \sqrt{\frac{\gamma^2}{4} - \omega_0^2} \Rightarrow \alpha_1 > \alpha_2 > 0$$

$$z_1(t) = C_1 e^{-\alpha_1 t} + C_2 e^{-\alpha_2 t} \quad \left. \right\} \text{Who dominates motion in late term?}$$

$$\approx C_2 e^{-\alpha_2 t}$$



Crosses origin at most once

$$C_1 e^{-\alpha_1 t} + C_2 e^{-\alpha_2 t} = 0$$

$$t = -\frac{1}{\alpha_1 - \alpha_2} \ln\left(-\frac{C_1}{C_2}\right)$$

(no oscillations)

Heavy damping  $\alpha_1 = \gamma, \alpha_2 = \frac{\gamma}{2} - \frac{\gamma}{2} \left(1 - \frac{4\omega_0^2}{\gamma^2}\right) = +\omega_0^2/\gamma \ll \gamma$  as  $\gamma \gg \omega_0$

At late time,

$$x(t) = C_2 e^{-(\omega_0^2/\gamma)t} = C_2 e^{-t/\tau}$$

$$\tau = \frac{\omega_0^2}{\gamma}$$

$$\begin{aligned} \text{As you saw before } F_{damp} = -b\dot{x} &\Rightarrow C_2 b \frac{\omega_0^2}{\gamma} e^{-\omega_0^2 t/\gamma} \\ &= -\frac{b\omega_0^2}{\gamma} x(t) \\ &= -m \frac{k}{m} x(t) \\ &= -kx \end{aligned}$$

Damping force for very heavy damping matches the spring force.

③ Critical damping

$$\alpha_{1,2} = \gamma/2$$

$$\therefore z(t) = C_1 e^{-\gamma/2 t} + C_2 t e^{-\gamma/2 t} \quad \left. \right\} \text{Take it from me}$$

$$= (C_1 + C_2 t) e^{-\gamma/2 t}$$

Similar curves as in overdamping but rate is different

$\alpha$ -nbling  $\rightarrow e^{\alpha t}, t e^{\alpha t}, \dots, t^{n-1} e^{(\alpha-0)t}$

Mass returns to the origin fastest

↳ Car shock absorbers